

Virtual Function in C++

A virtual function is a member function which is declared within a base class and is re-defined(Overridden) by a derived class. When you refer to a derived class object using a pointer or a reference to the base class, you can call a virtual function for that object and execute the derived class's version of the function.

- It is a run-time polymorphism.
- Both the base class and the derived class have the same function name, and the base class is assigned with an address of the derived class object then also pointer will execute the base class function.
- If the function is made virtual, then the compiler will determine which function is to execute at the run time on the basis of the assigned address to the pointer of the base class.

Pure Virtual Functions in C++

A pure virtual function (or abstract function) in C++ is a virtual function for which we don't have an implementation, we only declare it. A pure virtual function is declared by assigning 0 in the declaration.

- A pure virtual function is a "do nothing" function. Here "do nothing" means that it just provides the template, and derived class implements the function.
- It can be considered as an empty function means that the pure virtual function does not have any definition relative to the base class.
- Programmers need to redefine the pure virtual function in the derived class as it has no definition in the base class.
- A class having pure virtual function cannot be used to create direct objects of its own. It means that the class is containing any pure virtual function then we cannot create the object of that class. This type of class is known as an abstract class.

Similarities between virtual function and pure virtual function

1. These are the concepts of Run-time polymorphism.
2. Prototype i.e. Declaration of both the functions remains the same throughout the program.
3. These functions can't be global or static.

Difference between virtual function and pure virtual function in C++

Virtual function	Pure virtual function
<p>A virtual function is a member function of base class which can be redefined by derived class.</p>	<p>A pure virtual function is a member function of base class whose only declaration is provided in base class and should be defined in derived class otherwise derived class also becomes abstract.</p>
<p>Classes having virtual functions are not abstract.</p>	<p>Base class containing pure virtual function becomes abstract.</p>
<p>Syntax:</p>	
<pre>virtual<func_type><func_name>() { // code }</pre>	<p>Syntax:</p> <pre>virtual<func_type><func_name>() = 0;</pre>
<p>Definition is given in base class.</p>	<p>No definition is given in base class.</p>
<p>Base class having virtual function can be instantiated i.e. its object can be made.</p>	<p>Base class having pure virtual function becomes abstract i.e. it cannot be instantiated.</p>
<p>If derived class do not redefine virtual function of base class, then it does not affect compilation.</p>	<p>If derived class do not redefine virtual function of base class, then no compilation error but derived class also becomes abstract just like the base class.</p>
<p>All derived class may or may not redefine virtual function of base class.</p>	<p>All derived class must redefine pure virtual function of base class otherwise derived</p>

Virtual function	Pure virtual function
	class also becomes abstract just like base class.